

Failure to locate and record on the briefing officer/command center attendant map (if used for scoring purposes) all objects/conditions as described below, that should have been found and were indicated to be in the mine, for each omission

The following objects/conditions as found in the mine must be located on the map(s): locations of persons/bodies; smoke; gases; caved areas; unsafe roof; water in depths that prevents travel; ignition sources; fans; fires; faces; ventilation structures (whether intact or not intact, correct symbol is sufficient); brattice cloth; line curtain; seals; barricades; air direction and refuge alternatives.

The following changes need to be noted on the map(s) to indicate the conditions left in the mine and the fresh-air base: fan(s), on or off, exhausting or blowing; intact ventilation structures, changes to ventilation structures (i.e. permanent or temporary stoppings, barricades, doors open or closed, etc.); victims removed from the mine; electrical circuits energized or de-energized; fires extinguished; ignition sources relocated; water pumped; roof supports installed; and in the areas reentered by team, smoke cleared, gases removed, and permanent changes in direction of ventilation. Any terminology which describes these changes is acceptable. If the team fails to explore the entire mine, the team's farthest point of advance (FPA) must be noted, as per rule 5F. Dotted line areas that were explored by the team must be drawn in, including any faces. 2 per team stop, maximum of 6 per problem.

Each team will be provided two blank maps (1" = 10') for working of the problems. The maps will not be labeled, and the team will be responsible for labeling the Team map and Briefing Officer Map. Failure to identify will result in a discount by Rule49. Field judges shall should check to see that the maps are identified before the team leaves the field and if not, mark the maps so that the map judges can correctly judge the maps. The team will still be discounted for not identifying the maps.